

# USB 3.0 Capture Device for High-Performance VGA Video - 1080p 60fps - Aluminum

Product ID: USB32VGCAPRO



This VGA to USB video capture device records high-definition VGA video to your computer. With an aluminum enclosure, this device is built strong for fixed-location or on-the-go capture. It offers a separate 3.5 mm audio input for accompanying audio or voice-overs, and a VGA pass-through port for connecting a monitor to review the video as it's captured.

### Capture HD video at 1080p 60fps

Record 1080p video at 60fps (frames per second), to save your content so it can be shared, stored, or edited. Capture from security equipment, control rooms, medical, or other industrial VGA devices, directly to your computer.

### Easy video recording on Windows and Mac

The included software makes recording easy. Using a widely adopted codec, videos saved in StreamCatcher™ work with almost any video player and require no converting or editing.





### **Live stream on Windows**

On Windows, you can live broadcast your video over the internet, using Twitch™ or other third-party video streaming platforms, with the included software.

### **DirectShow compatibility on Windows**

With this capture device, you're not tied to the included software. You can record raw/lossless video using any third-party DirectShow™ compatible software, such as Open Broadcaster Software (OBS).

The USB32VGCAPRO is backed by a 2-year StarTech.com warranty and free lifetime technical support.





# Certifications, Reports and Compatibility









### **Applications**

- Record video for training and tutorial purposes from technologies that output VGA
- Capture raw, uncompressed video using your preferred DirectShow compatible software
- Great for recording the output from your PC, server, or POS station, when creating software training and tutorial videos
- Add your own independent audio source for voice-over commentary
- Convert analog video to digital, in professional video archiving applications

#### **Features**

- Seamless picture quality with USB 3.0 bandwidth enabling you to capture 1080p video at 60 FPS
- Wide device playback support with universally encoded video files
- Raw/lossless video capture ensuring DirectShow<sup>™</sup> compatibility on Windows devices
- Separate 3.5 mm audio input, for adding voice commentary or audio tracks
- Features a VGA pass-through port, for watching the video as it is captured



## **Data Sheet**

	Warranty	2 Years
Hardware	Audio	Yes
	AV Input	VGA
	AV Output	USB
	Chipset ID	Mstar - MST3363CNK-170
	Industry Standards	NTSC, PAL-M, PAL-60, PA
		Video Encoding: MPEG4/H.264
		DirectShow Compatible
Performance	Audio Specifications	2-channel stereo audio
	Maximum Analog Resolutions	1920 x 1080 60 FPS
	MTBF	2,543,711 Hours
	Supported Resolutions	1920 x 1080, 1280 x 720, 1024 x 768, 800 x 600
	Wide Screen Supported	Yes
Connector(s)	Connector A	1 - VGA (15 pin, High Density D-Sub) Female Input
		1 - 3.5 mm Mini-Jack (3 Position) Female Input
	Connector B	1 - USB Type-B (9 pin) USB 3.0 Female
Software	OS Compatibility	Windows® 7, 8, 8.1, 10 MacOS® 10.11 to 10.14
Special Notes / Requirements	Note	This video capture device requires a USB 3.0 port (or higher). The video capture device does not work with USB 2.0 ports (or lower).
Power	Power Source	USB-Powered
Environmental	Humidity	20% to 80% (non-condensing)
	Operating Temperature	0°C to 40°C (32°F to 104°F)
	Storage Temperature	-5°C to 40°C (23°F to 105°F)
Physical Characteristics	Product Height	0.9 in [2.4 cm]
	Product Length	3.6 in [92 mm]
	Product Width	2.4 in [61 mm]
	Weight of Product	3.5 oz [100 g]
Packaging Information	Package Height	2.1 in [54 mm]
	Package Length	8.5 in [21.7 cm]



## **Data Sheet**

	Package Width	6 in [15.2 cm]
	Shipping (Package) Weight	0.9 lb [0.4 kg]
What's in the Box	Included in Package	1 - USB 3.0 capture device for VGA video
		1 - 3.3 ft [1 m] USB 3.0 cable
		1 - 3.3 ft [1 m] VGA cable
		1 - quick start guide
		1 - 6ft [2m] USB-C to USB-B Cable

Product appearance and specifications are subject to change without notice.